With java Programming language



ZielBit Academy

Course Syllabus: Computer Foundations in Java

Overview:

Welcome to ZielBit Academy's Computer Foundations in Java course. This course introduces students to the essential concepts of computer science, with a focus on programming through the Java language. We will delve into various computer science disciplines, including networks, AI, robotics, graphics, and computer architecture. Additionally, students will gain exposure to C and C++ programming to understand their roles and how they differ from Java.

Starting with the basics of computer organization, this course builds a solid foundation in programming, emphasizing Java. You'll learn fundamental programming concepts such as object-oriented programming, data structures, and algorithmic thinking. Instead of traditional exams, this course emphasizes real-world projects that will help you apply and reinforce the concepts you learn.

Upon completing this course, you will be able to:

- 1. Understand key disciplines within computer science, such as networking, AI, and computer architecture, to inform future learning paths.
- 2. Comprehend the main hardware components of modern computer systems and the interaction between software and hardware.
- 3. Develop and implement algorithms to solve problems using Java.
- 4. Write Java programs utilizing control structures like conditionals, loops, and functions.
- 5. Select appropriate data structures (e.g., arrays, lists) and understand Java's memory management system.
- 6. Apply object-oriented programming principles in Java.
- 7. Engage in practical programming tasks and complete a comprehensive project that synthesizes course concepts.

Prerequisites: None

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Learning Objectives:

- Understand fundamental programming principles in Java.
- Develop practical skills to solve computational problems.
- Learn the basics of computer organization and program execution.
- Explore algorithmic efficiency and the importance of data structures.
- Grasp the core concepts of object-oriented programming in Java.

Course Format:

- Lecture Times: Monday, Wednesday, and Friday, 3:00 pm 6:30 pm
- Location: Room GB-105, ZielBit Academy
- Instructor:

It is based on the academic expertise of distinguished professionals, including Profs, Master & Bachelor degrees THU & USC Universities and materials adapted from the Technical University of Ulm for Applied Science and the University of Southern California.

Grading Structure:

• Participation & Activities: 30%

• Programming Assignments: 40%

• Final Project: 30%

Certification:

Upon successful completion of this course, you will earn a ZielBit Certificate, authorized by IHK Ulm, recognizing your proficiency in Java programming.

Textbook:

Java Programming: Program Design Including Data Structures by D.S. Malik, Course Technology, 2011 (ISBN 978-1133526322).

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Course Outline:

- Week 1: Overview of Computer Science and Computer Organization
 - Introduction to the field and curriculum.
 - Basics of computer systems and software.
- Week 2: Basic Program Design and Abstractions + Programming Environment
 - Understanding Java programming environments, editors, and debuggers.
 - Reading: Chapters 2 and 3
- Week 3: Algorithmic Thinking and Control Structures
 - Introduction to algorithms, Big-O notation, and control structures.
 - *Activity:* Develop a simple Java program using loops and conditionals.
- Week 4: Program Decomposition and Functions
 - Decompose problems into functions and understand their importance in Java.
 - Reading: Chapters 4 and 5
- Week 5: Arrays and Memory Management in Java
 - Work with 1-D arrays, understand memory allocation, and compare with C/C++.
 - Activity: Implement search algorithms in Java.
- Week 6: 2-D Arrays and File I/O
 - Manipulate 2D arrays and perform file operations in Java.
 - Activity: Develop a Java program to process and manipulate text files.
- Week 7: Introduction to Object-Oriented Programming
 - Explore classes, objects, and basic principles of OOP in Java.
 - *Reading:* Chapters 9 and 10
- Week 8: Data Structures in Java
 - Introduction to data structures such as lists, stacks, and gueues.
 - Activity: Implement linked lists and basic data structures.
- Week 9: Advanced Object-Oriented Programming
 - Learn about inheritance, polymorphism, and abstract classes.
 - *Project:* Begin work on a comprehensive Java project integrating course concepts.

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- Weeks 10-12: Selected Algorithms and Advanced Topics in Java
 - Explore sorting algorithms, recursion, and more complex data structures.
 - Activity: Apply sorting and searching algorithms in Java.
- Weeks 13-14: Project Work and Review
 - Focus on completing the programming project.
 - Open lab sessions for project help and review of course material.
- **Week 15:** Final Review and Project Presentations
 - Finalize projects and present them for evaluation.

Course Policies:

- **Attendance:** Attendance is mandatory, and students are expected to participate actively in all sessions.
- **Academic Integrity:** All work must be original and completed individually, reflecting your own understanding and effort.

Note: This course is based on materials and methodologies adapted from the Technical University of Ulm for Applied Science - Germany & University of Southern California - USA.

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